

Layout Carets, Highlighting, and Hit-Testing

Contents

About Carets, Highlighting, and Hit-Testing for Layout Shapes	10-3
Positioning in Source Text and Display Text	10-3
Caret Handling	10-6
Straight and Angled Carets	10-7
Split and Single Carets	10-8
Caret Position and Split Ligatures	10-10
Arrow Keys and Caret Movement	10-11
Highlighting	10-13
Visually Discontiguous and Contiguous Highlighting	10-14
Caret Angle and Tiled Highlighting	10-15
Hit-Testing	10-16
Using Carets, Highlighting, and Hit-Testing With Layout Shapes	10-18
Drawing Carets	10-18
Getting the Caret Shape	10-19
Drawing the Cursor at the Correct Angle Within a Given Area	10-22
Positioning the Caret in Response to Arrow Keypresses	10-22
Positioning the Caret Within Ligatures	10-24
Drawing Highlighting	10-25
Highlighting Discontiguously in Mixed-Direction Text	10-26
Highlighting Contiguously in Mixed-Direction Text	10-27
Providing Dynamic Highlighting	10-28
Performing Hit-Testing	10-28
Layout Hit Info Structure	10-29
Mouse Tracking Area	10-30
Sample Hit-Test Function	10-30
Analyzing Glyphs	10-33

Determining the Direction of a Glyph	10-33	
Determining the Offsets for Each Edge of a Ligature	10-33	
Finding the Equivalent Glyphs to an Offset in the Source Text		10-34
Finding the Equivalent Offset to a Glyph in the Display Text		10-37
Layout Carets, Highlighting, and Hit-Testing Reference	10-40	
Constants and Data Types	10-40	
Highlighting Type	10-41	
Caret Type	10-41	
Layout Offset State	10-42	
Layout Hit Info Structure	10-43	
Functions	10-44	
Manipulating Carets in a Layout Shape	10-44	
GXGetLayoutCaret	10-44	
GXGetCaretAngleArea	10-46	
GXGetRightVisualOffset	10-47	
GXGetLeftVisualOffset	10-48	
Highlighting in a Layout Shape	10-49	
GXGetLayoutHighlight	10-50	
GXGetLayoutVisualHighlight	10-52	
Hit-Testing in a Layout Shape	10-54	
GXHitTestLayout	10-54	
Converting Between Glyphs and Characters in a Layout Shape		10-56
GXGetOffsetGlyphs	10-56	
GXGetGlyphOffset	10-58	
GXGetCompoundCharacterLimits	10-59	
Summary of Layout Carets, Highlighting, and Hit-Testing		10-61
Constants and Data Types	10-61	
Functions	10-62	